

Google Research

AdvAug: Robust Adversarial Augmentation for Neural Machine Translation

Yong Cheng, Lu Jiang, Wolfgang Macherey, Jacob Eisenstein

Introduction

Neural Machine Translation (NMT)

y It was indeed a miracle that the plane did not touch down at home or hospital.

f



NMT (RNN/CNN/Transformer et al.)

x

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Neural Machine Translation (NMT)

\mathbf{y}

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NMT (RNN/CNN/Transformer et al.)

Training Loss:

$$\mathcal{L}_{clean}(\boldsymbol{\theta}) = \mathbb{E}_{P_{\delta}(\mathbf{x}, \mathbf{y})} [\ell(f(e(\mathbf{x}), e(\mathbf{y}); \boldsymbol{\theta}), \mathbf{y})]$$

$$P_{\delta}(\mathbf{x}, \mathbf{y}) = \frac{1}{|S|} \sum_{(\mathbf{x}', \mathbf{y}') \in S} \delta(\mathbf{x} = \mathbf{x}', \mathbf{y} = \mathbf{y}')$$

\mathbf{x}

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Sensitive to Input Perturbations

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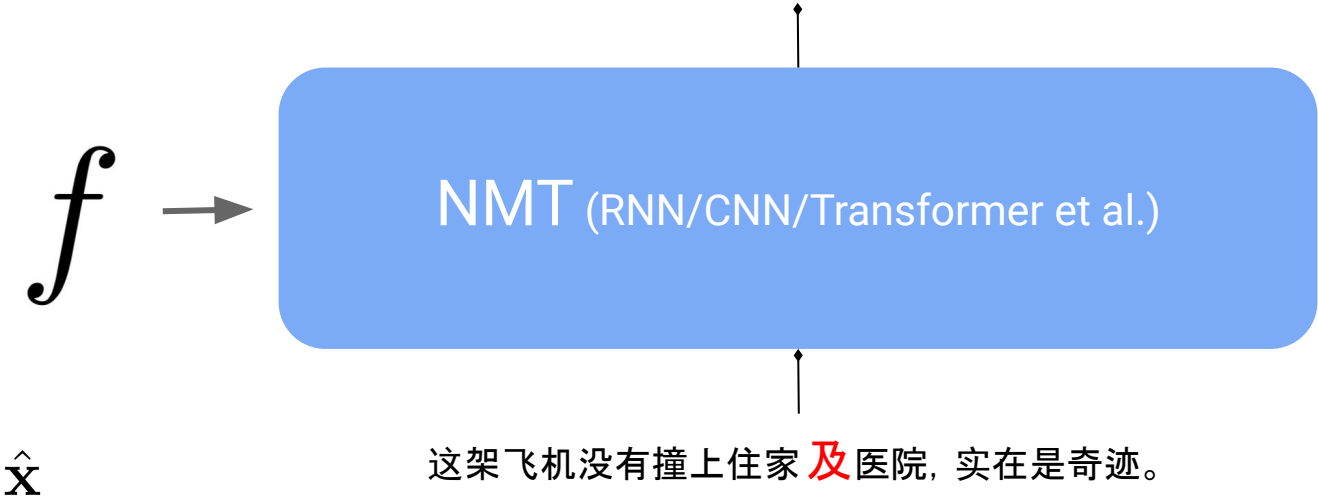


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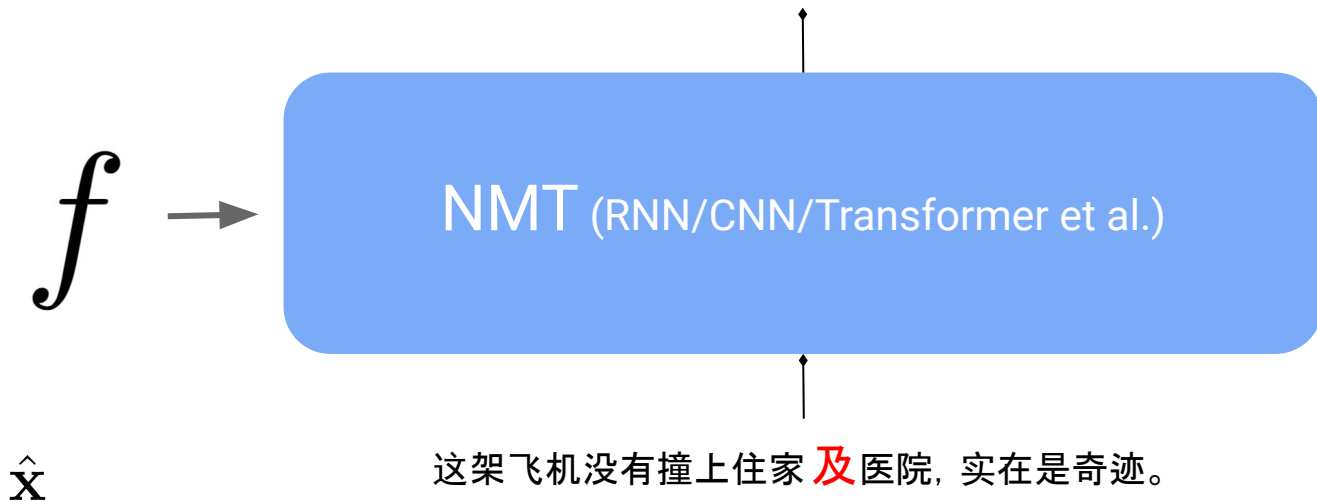
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Sensitive to Input Perturbations

It was a miracle that the plane **landed** at home and hospital.



Previous Work

- One potential solution is data augmentation which introduces noise to training examples guided by the principle that the noisy examples are still semantically valid translation pairs.
 - Continuous noise which is modeled as a real-valued vector applied to word embeddings ([Miyato et al., 2016, 2017](#); [Cheng et al., 2018](#); [Sano et al., 2019](#)).
 - Discrete noise which adds, deletes, and/or replaces characters or words in the observed sentences ([Belinkov and Bisk, 2018](#); [Sperber et al., 2017](#); [Ebrahimi et al., 2018](#); [Michel et al., 2019](#); [Cheng et al., 2019](#); [Karpukhin et al., 2019](#)).

Background Work

- Generating Adversarial Examples for NMT (Cheng et al. 2019).

- Adversarial examples are generated by solving: $\hat{\mathbf{x}} = \operatorname{argmax}_{\hat{\mathbf{x}}: \mathcal{R}(\hat{\mathbf{x}}, \mathbf{x}) \leq \epsilon} \ell(f(e(\hat{\mathbf{x}}), e(\mathbf{y}); \boldsymbol{\theta}), \hat{\mathbf{y}})$

The set of adversarial examples from (\mathbf{x}, \mathbf{y}) :

$$A_{(\mathbf{x}, \mathbf{y})} = \{(\hat{\mathbf{x}}, \hat{\mathbf{y}}) | \hat{\mathbf{x}} \leftarrow \pi(\mathbf{x}; \mathbf{x}, \mathbf{y}, \xi_{src}), \\ \hat{\mathbf{y}} \leftarrow \pi(\mathbf{y}; \hat{\mathbf{x}}, \mathbf{y}, \xi_{tgt})\},$$

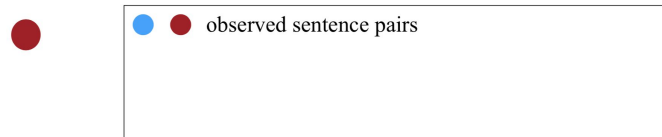
- Data Mixup (Zhang et al. 2018).

- Given a pair of images $(\mathbf{x}', \mathbf{y}')$ and $(\mathbf{x}'', \mathbf{y}'')$, *mixup* minimizes the sample loss from a vicinity distribution $P_v(\tilde{\mathbf{x}}, \tilde{\mathbf{y}})$ defined in the RGB-label space:

$$\begin{aligned} \tilde{\mathbf{x}} &= \lambda \mathbf{x}' + (1 - \lambda) \mathbf{x}'', \\ \tilde{\mathbf{y}} &= \lambda \mathbf{y}' + (1 - \lambda) \mathbf{y}''. \end{aligned} \quad \lambda \sim \text{Beta}(\alpha, \alpha)$$

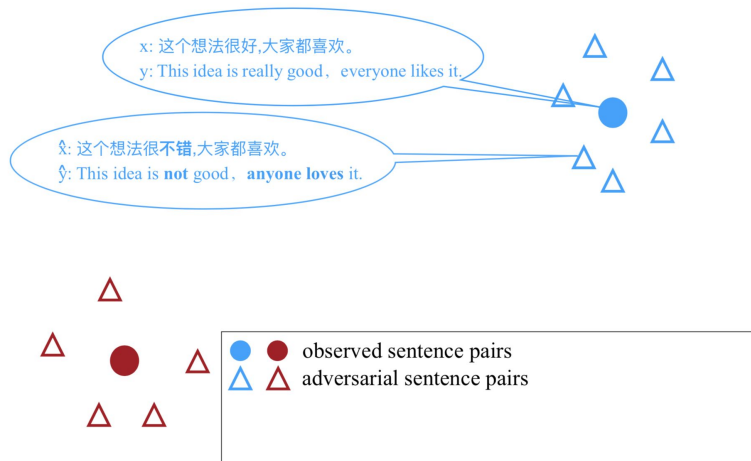
Our work: *AdvAug*

- We introduce a novel *vicinity distribution* to describe the space of adversarial examples centered around each training example.



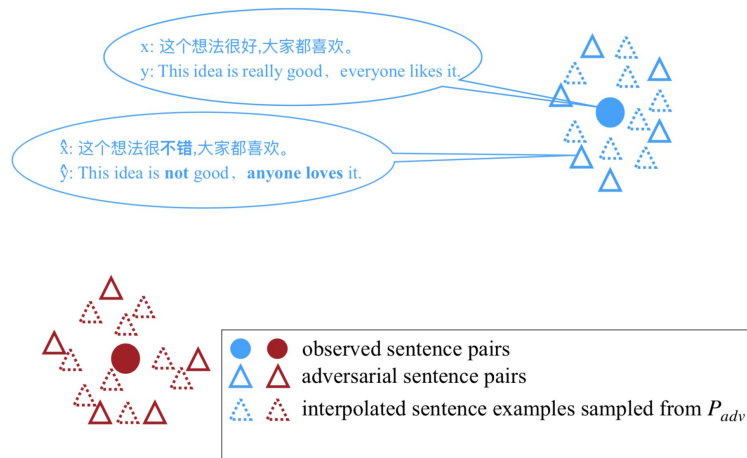
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 - First generate adversarial sentences in the discrete data space,



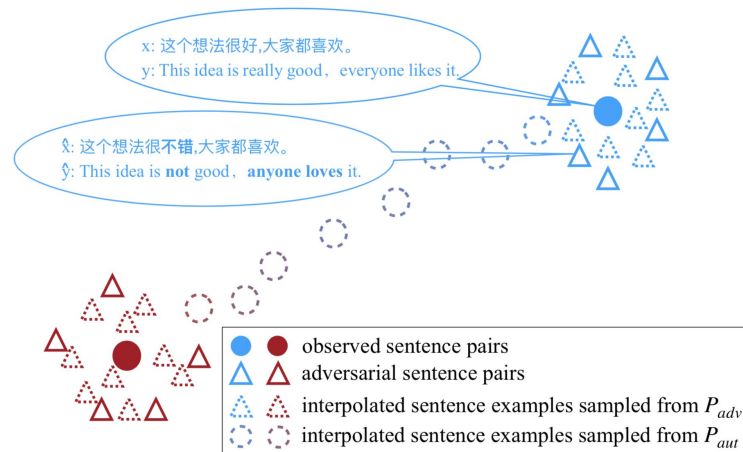
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 - First generate adversarial sentences in the discrete data space, and then sample *virtual* adversarial sentences from the vicinity distribution according to their interpolated embeddings.



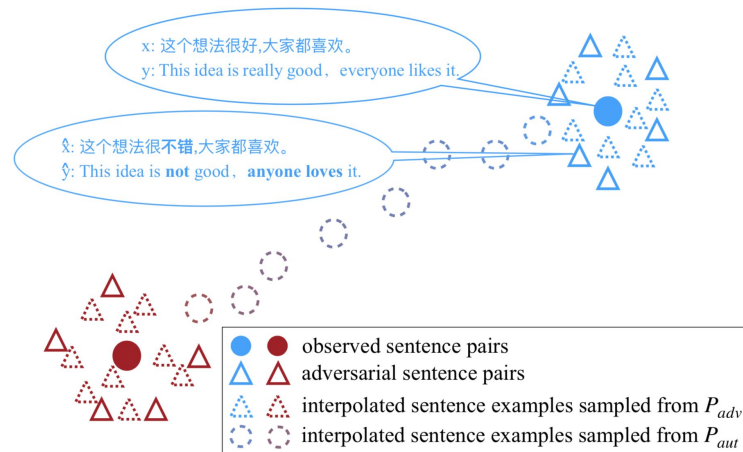
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- We also use a similar *vicinity distribution* over the authentic training data.



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 - First generate adversarial sentences in the discrete data space, and then sample *virtual* adversarial sentences from the vicinity distribution according to their interpolated embeddings
- We also use a similar *vicinity distribution* over the authentic training data.
- We train on the embeddings sampled from the two *vicinity distributions*.



Approach

AdvAug

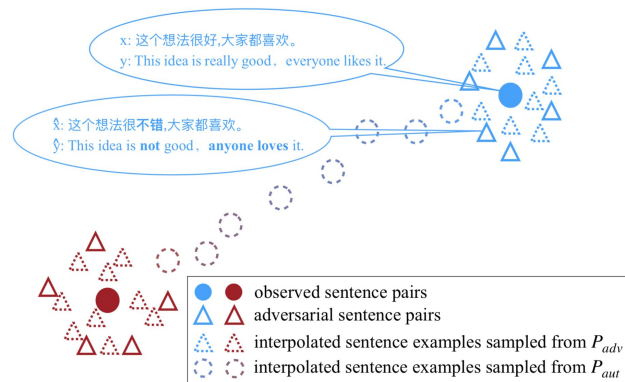
- We propose two *vicinity distributions* to reinforce the model over virtual data points surrounding the observed examples in the training set.
 - P_{adv} for the (dynamically generated) adversarial examples

$$\triangleleft \triangleright \quad P_{adv}(\tilde{\mathbf{x}}, \tilde{\mathbf{y}}) = \frac{1}{|\mathcal{S}|} \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{S}} \mu_{adv}(\tilde{\mathbf{x}}, \tilde{\mathbf{y}} | A_{(\mathbf{x}, \mathbf{y})})$$

- P_{aut} for the (observed) *authentic* examples

$$\circ \circ \quad P_{aut}(\tilde{\mathbf{x}}, \tilde{\mathbf{y}}) = \frac{1}{|\mathcal{S}|} \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{S}} \mu_{aut}(\tilde{\mathbf{x}}, \tilde{\mathbf{y}} | \mathbf{x}, \mathbf{y})$$

- Training objective combines two losses on them: $\theta^* = \operatorname{argmin}_{\theta} \{ \mathcal{L}_{aut}(\theta) + \mathcal{L}_{adv}(\theta) \}$



How to Compute μ_{adv}

- μ_{adv} in P_{adv} can be calculated from:

$$\mu_{adv}(\tilde{\mathbf{x}}, \tilde{\mathbf{y}} | A_{(\mathbf{x}, \mathbf{y})}) = \frac{1}{|A_{(\mathbf{x}, \mathbf{y})}|^2} \sum_{(\mathbf{x}', \mathbf{y}') \in A_{(\mathbf{x}, \mathbf{y})}} \sum_{(\mathbf{x}'', \mathbf{y}'') \in A_{(\mathbf{x}, \mathbf{y})}} \mathbb{E}_{\lambda} [\delta(e(\tilde{\mathbf{x}}) = m_{\lambda}(\mathbf{x}', \mathbf{x}''), e(\tilde{\mathbf{y}}) = m_{\lambda}(\mathbf{y}', \mathbf{y}''))]$$

- The convex combination $m_{\lambda}(\mathbf{x}', \mathbf{x}'')$ is applied over the aligned embeddings by padding tokens to the end of the shorter sentence.

$$e(\tilde{x}_i) = \lambda e(x'_i) + (1 - \lambda) e(x''_i), \forall i \in [1, |\tilde{\mathbf{x}}|] \quad \lambda \sim \text{Beta}(\alpha, \alpha)$$

Loss for P_{adv}

- The translation loss on vicinal adversarial examples can be integrated over P_{adv}

$$\mathcal{L}_{adv}(\boldsymbol{\theta}) = \mathbb{E}_{P_{adv}(\tilde{\mathbf{x}}, \tilde{\mathbf{y}})} [\ell(f(e(\tilde{\mathbf{x}}), e(\tilde{\mathbf{y}}); \boldsymbol{\theta}), \boldsymbol{\omega})]$$

- Two techniques are used for computing it:
 - Minimize the KL-divergence between the model predictions at the word level .

$$\sum_{j=1}^{|\mathbf{y}|} D_{KL}(f_j(e(\mathbf{x}), e(\mathbf{y}); \hat{\boldsymbol{\theta}}) || f_j(e(\tilde{\mathbf{x}}), e(\tilde{\mathbf{y}}); \boldsymbol{\theta})) \text{ so } \boldsymbol{\omega} = f(e(\mathbf{x}), e(\mathbf{y}); \hat{\boldsymbol{\theta}})$$

- Employ curriculum learning to do importance sampling.

$$\mathbf{L} = \frac{1}{\sum_{i=1}^m I(\ell_i > \eta)} \sum_{i=1}^m I(\ell_i > \eta) \ell_i$$

Loss for P_{aut}

- The translation loss on authentic data can be compute as

$$\mathcal{L}_{aut}(\theta) = \mathbb{E}_{P_{aut}(\tilde{\mathbf{x}}, \tilde{\mathbf{y}})} [\ell(f(e(\tilde{\mathbf{x}}), e(\tilde{\mathbf{y}}); \theta), \tilde{\omega})]$$

- μ_{aut} in the vicinity distribution P_{aut} is

$$\mu_{aut}(\tilde{\mathbf{x}}, \tilde{\mathbf{y}} | \mathbf{x}, \mathbf{y}) = \frac{1}{|\mathcal{S}|} \sum_{(\mathbf{x}', \mathbf{y}') \in \mathcal{S}} \mathbb{E}^{\lambda} [\delta(e(\tilde{\mathbf{x}}) = m_{\lambda}(\mathbf{x}, \mathbf{x}'), e(\tilde{\mathbf{y}}) = m_{\lambda}(\mathbf{y}, \mathbf{y}'), \tilde{\omega} = m_{\lambda}(\omega, \omega'))]$$

- λ is sampled twice, a constant 1.0 and a sample from a Beta distribution.
- ω is also interpolated.

Experiments

Results on Chinese-English Translation

Method	Loss Config	MT06	MT02	MT03	MT04	MT05	MT08
Vaswani et al.	L_{clean}	44.57	45.49	44.55	46.20	44.96	35.11
Miyato et al.	-	45.28	45.95	44.68	45.99	45.32	35.84
Sano et al.	-	45.75	46.37	45.02	46.49	45.88	35.90
Cheng et al.	-	46.95	47.06	46.48	47.39	46.58	37.38
Sennrich et al.	-	46.39	47.31	47.10	47.81	45.69	36.43
Ours	L_{mixup}	45.12	46.32	44.81	46.61	46.08	36.00
	L_{aut}	46.73	46.79	46.13	47.54	46.88	37.21
	$L_{\text{clean}} + L_{\text{adv}}$	47.89	48.53	48.73	48.60	48.76	39.03
	$L_{\text{aut}} + L_{\text{adv}}$	49.26	49.03	47.96	48.86	49.88	39.63
Ours + BT	$L_{\text{aut}} + L_{\text{adv}}$	49.98	50.34	49.81	50.61	50.72	40.45

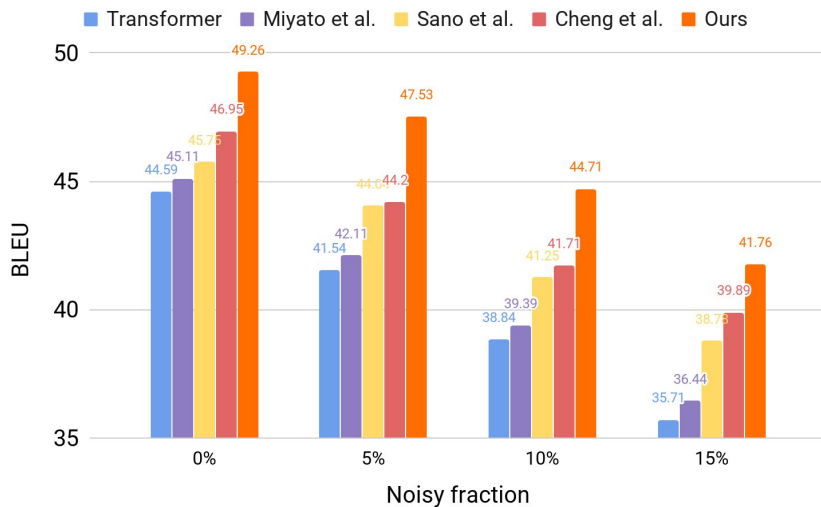
Results on English-French and English-German Translation

Method	Loss Config.	English-French		English-German	
		test2013	test2014	test2013	test2014
Vaswani et al.	L_{clean}	40.78	37.57	25.80	27.30
Sano et al.	-	41.68	38.72	25.97	27.46
Cheng et al.	-	41.76	39.46	26.34	28.34
Ours	L_{mixup}	40.78	38.11	26.28	28.08
	L_{aut}	41.49	38.74	26.33	28.58
	$L_{\text{aut}} + L_{\text{adv}}$	43.03	40.91	27.20	29.57

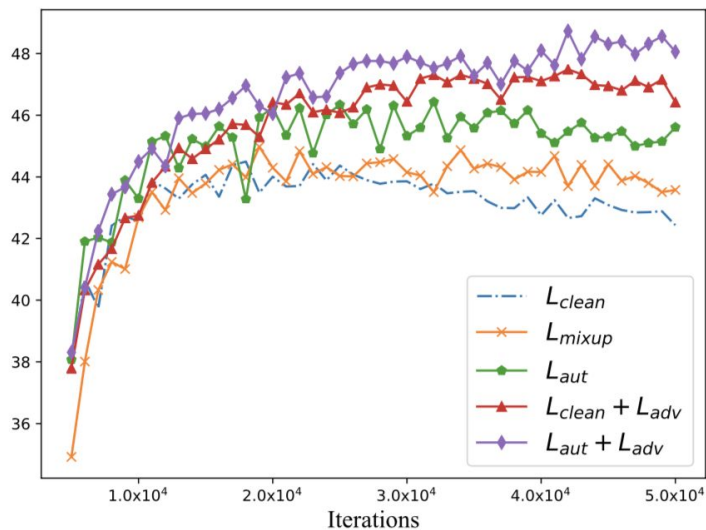
Effect of α in Beta Distribution

Loss	0.2	0.4	4	8	32
L_{mixup}	45.28	45.48	45.64	45.09	-
L_{aut}	45.95	45.92	46.70	46.73	46.54
$L_{\text{aut}} + L_{\text{adv}}$	47.06	46.88	47.60	47.89	47.81

Robustness to Noisy Inputs and Overfitting



Results on artificial noisy inputs.



BLEU scores over iterations.

Conclusions

Conclusions

- We have presented an approach to augment the training data of NMT models by introducing a new vicinity distribution defined over the interpolated embeddings of adversarial examples and authentic examples.
- We design an augmentation algorithm over the virtual sentences sampled from both of the vicinity distributions in sequence-to-sequence NMT model training.

Thanks